

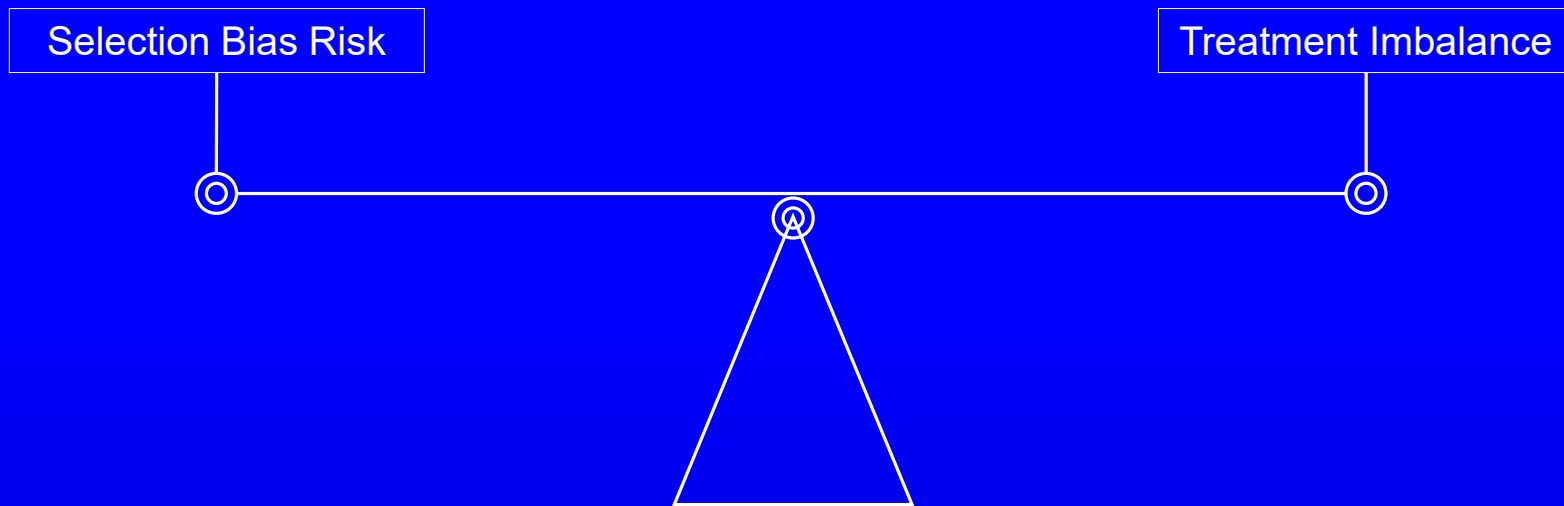
# Universal Performance Measures and the Minimax Allocation Procedure

Wenle Zhao

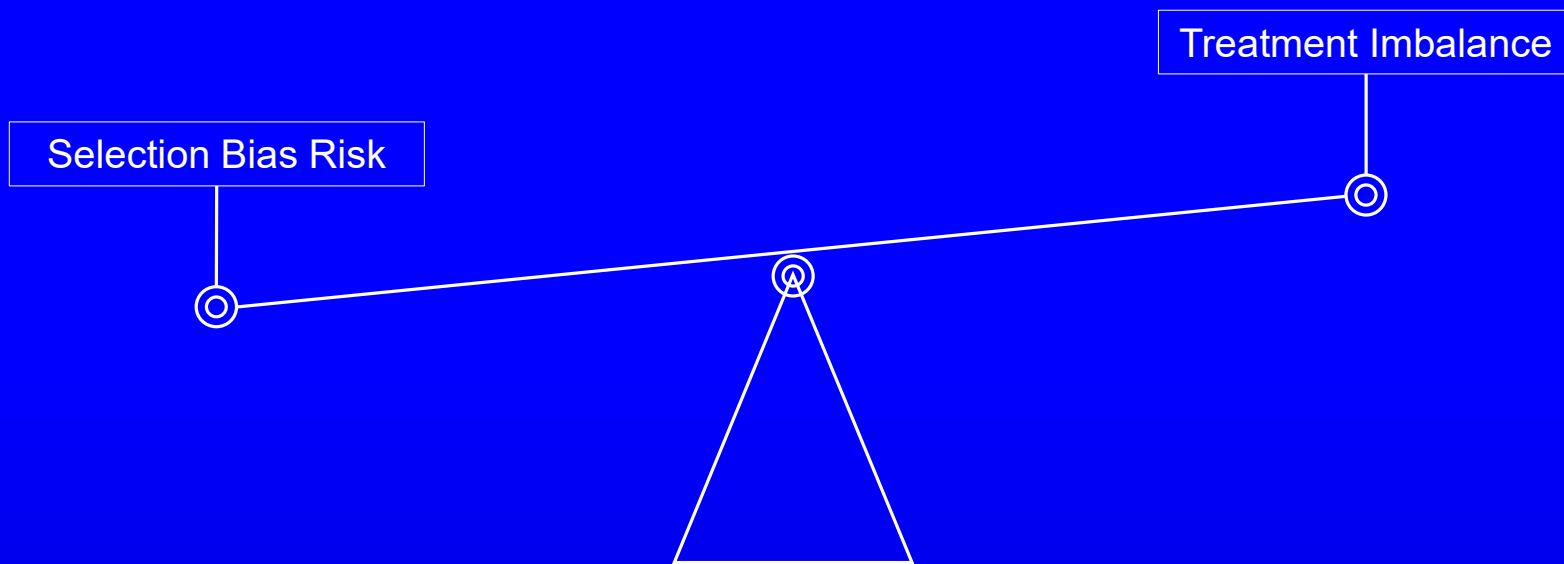
Medical University of South Carolina

Randomization Working Group, June 23, 2026

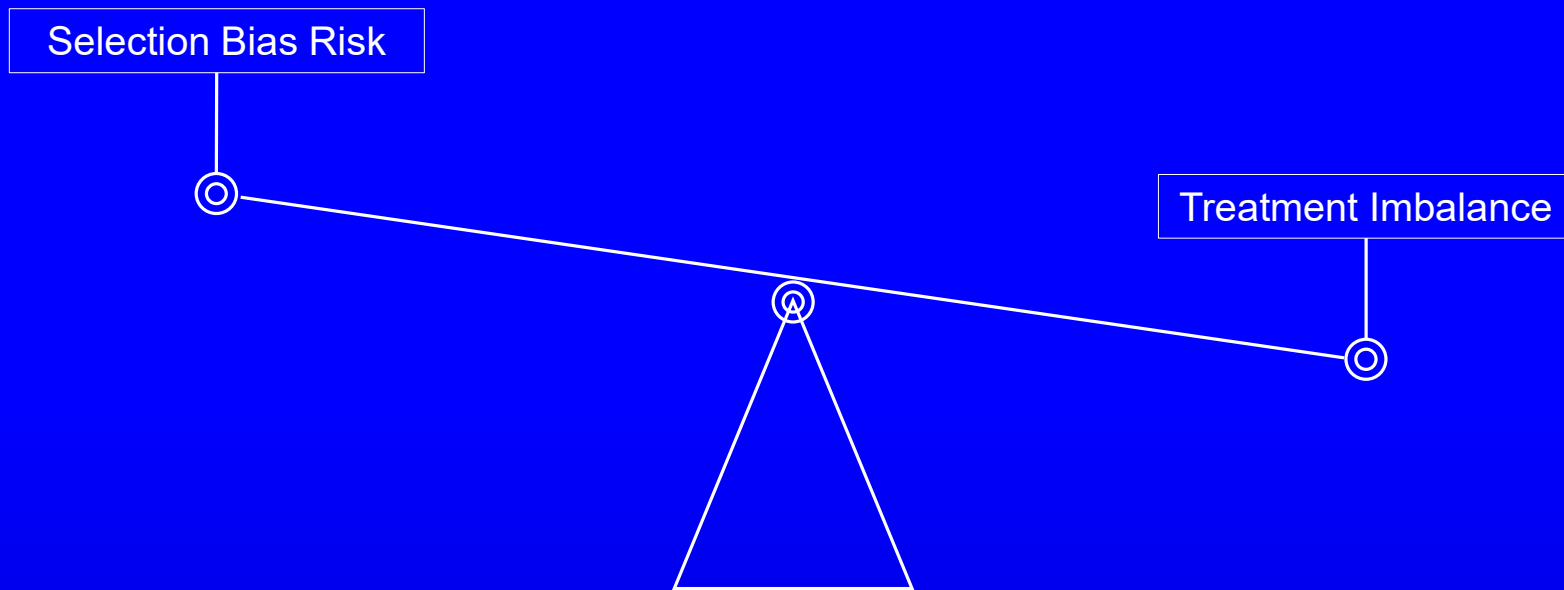
# Objectives for Randomization



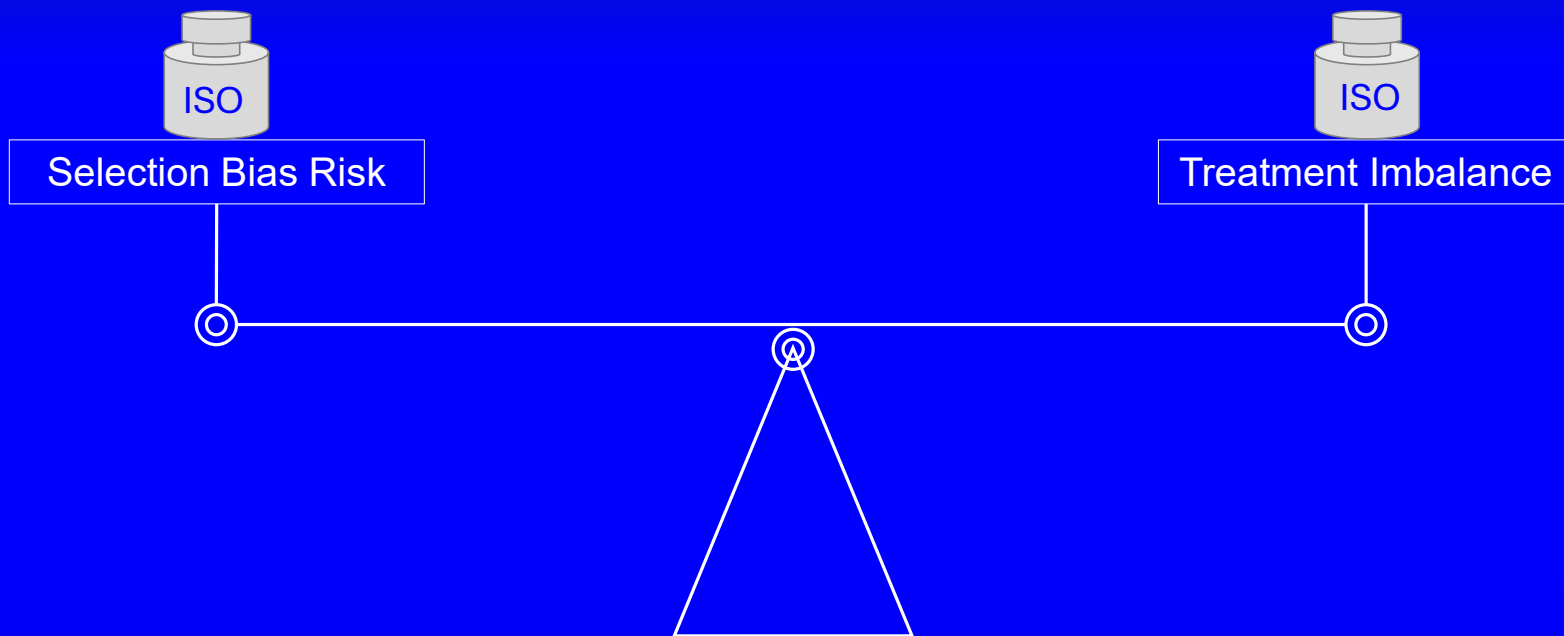
# Competing Objectives



# Competing Objectives



# Measures for Treatment Imbalance and Selection Bias Risk




# Advantages and Disadvantages of Block Randomization

- ✓ Fixed treatment imbalance control by the block size.  
*Beats Efron's Biased Coin Design, Wei's Urn Design, Mass-weighted Urn Design.*
- ✓ Applicable to two- and multi-arm trials with equal or unequal allocations.  
*Beats Big Stick Design, Ehrenfest Urn Design, Biased Coin Design with Imbalance Tolerance*
- ✓ Easy for implementation.  
*Beats Maximal Procedure, Brick Tunnel Design.*
- ❖ Vulnerable to selection bias due to high allocation predictability.  
*Beaten by ALL restricted randomization designs.*

# Randomization Designs Beyond Permuted Block

 Low selection bias risk

 Imbalance control

 Applicable to all allocation types

 Easy to implement

Complete Randomization



Permuted Block Design



Efron's Biased Coin Design



Wei's Urn Design



Random Allocation Rule



Truncated Binomial Design



Random Block Design



Merged Block Design



Daves' Minimization



Pocock & Simon's Minimization



Minimax Allocation Procedure



Big Stick Design



Biased Coin Design with Imbalance Tolerance



Ehrenfest Urn Design



Block Urn Design



Mass-weighted Urn Design



Maximal Procedure



Asymptotic Maximal Procedure



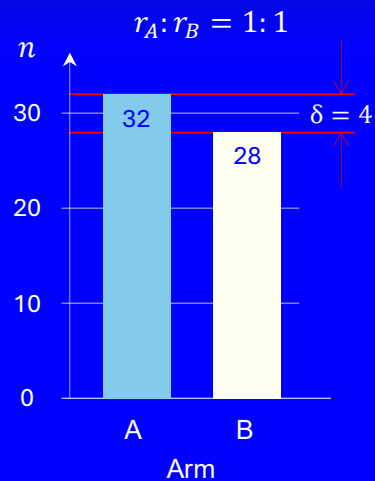
Brick Tunnel Design



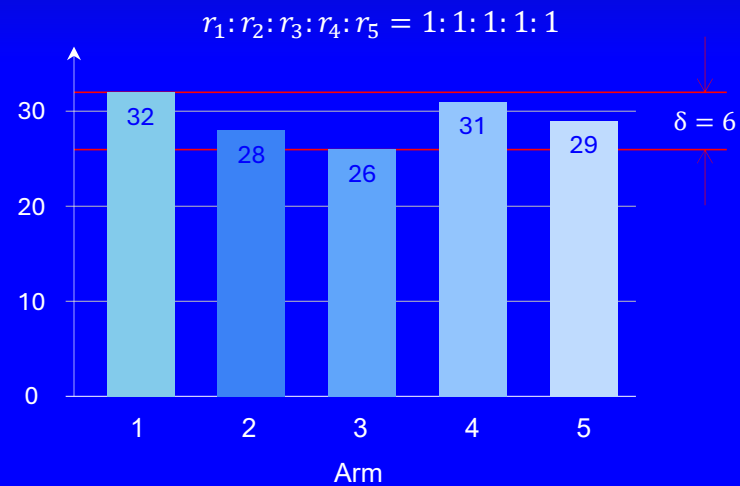
Wide Brick Tunnel Design



# Treatment Imbalance for Equal Allocation



Range of assignments :  $\delta = 4$



Range of assignments :  $\delta = 6$

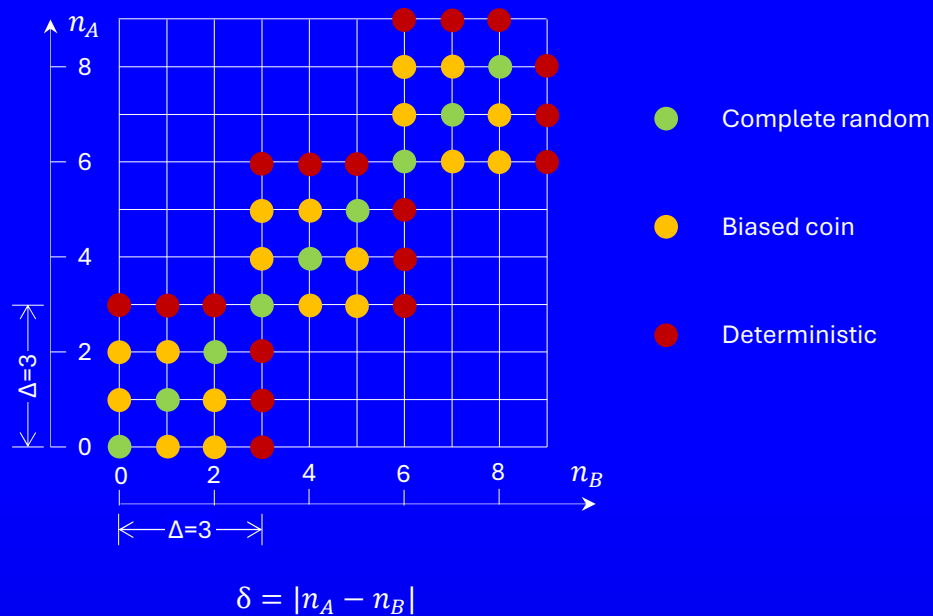
Treatment Imbalance for trials with equal allocation = Range of assignments

$$\delta = \max(n_j) - \min(n_j)$$

# Treatment Imbalance for Unequal Allocation

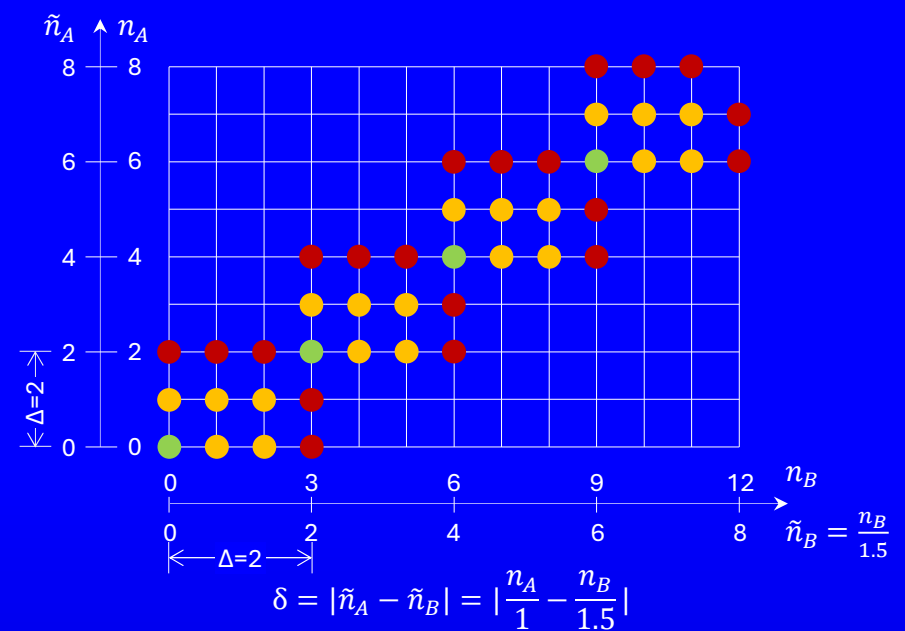
a. Permuted Block Design ( $b = 6$ )

allocation  $r_A:r_B = 1:1$



b. Permuted Block Design ( $b = 5$ )

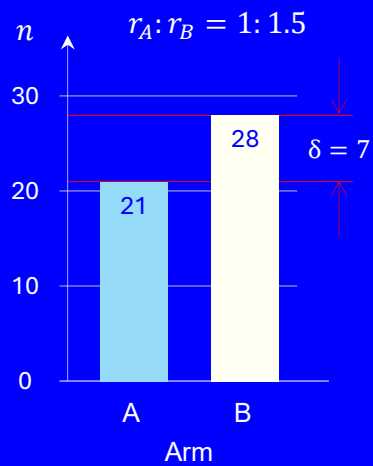
allocation  $r_A:r_B = 1:1.5$



Treatment Imbalance = Allocation-adjusted assignment difference between the two arms

# Treatment Imbalance for Two-arm Unequal Allocation

Raw Assignments

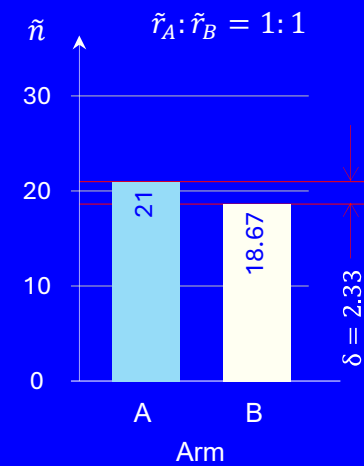


Allocation adjustment  
converts  
Unequal Allocation  
to  
Equal Allocation

$$\tilde{n}_A = \frac{n_A}{r_A}, \quad \tilde{n}_B = \frac{n_B}{r_B}$$

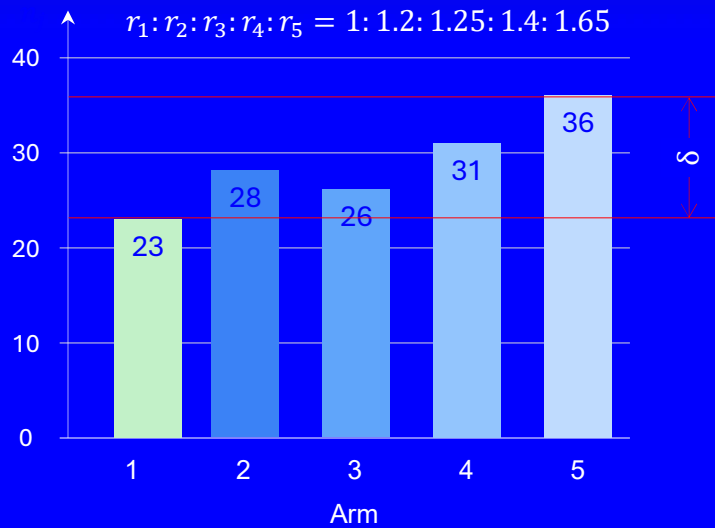
$$\delta = |\tilde{n}_A - \tilde{n}_B|$$

Allocation-Adjusted Assignments



# Treatment Imbalance for Multi-arm Unequal Allocations

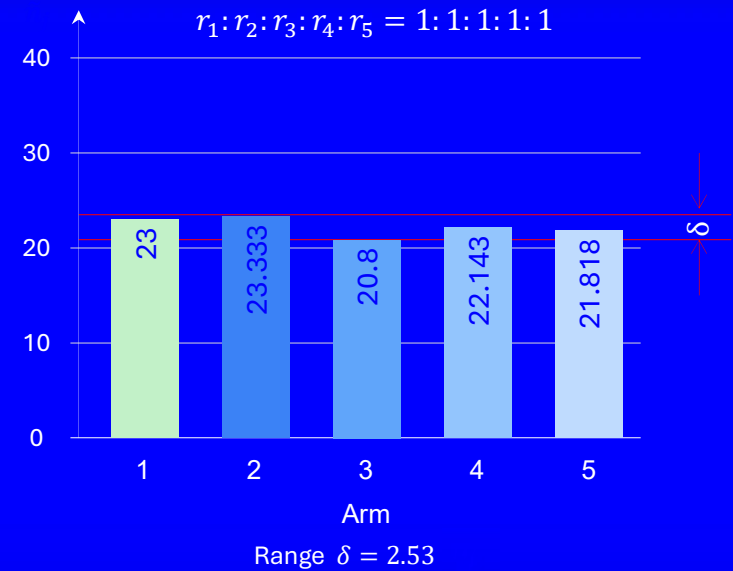
Raw Assignments



Allocation adjustment  
 $\tilde{n}_j = n_j/r_j$

Treatment imbalance  
 $\delta = \max(\tilde{n}_j) - \min(\tilde{n}_j)$

Allocation-Adjusted Assignments



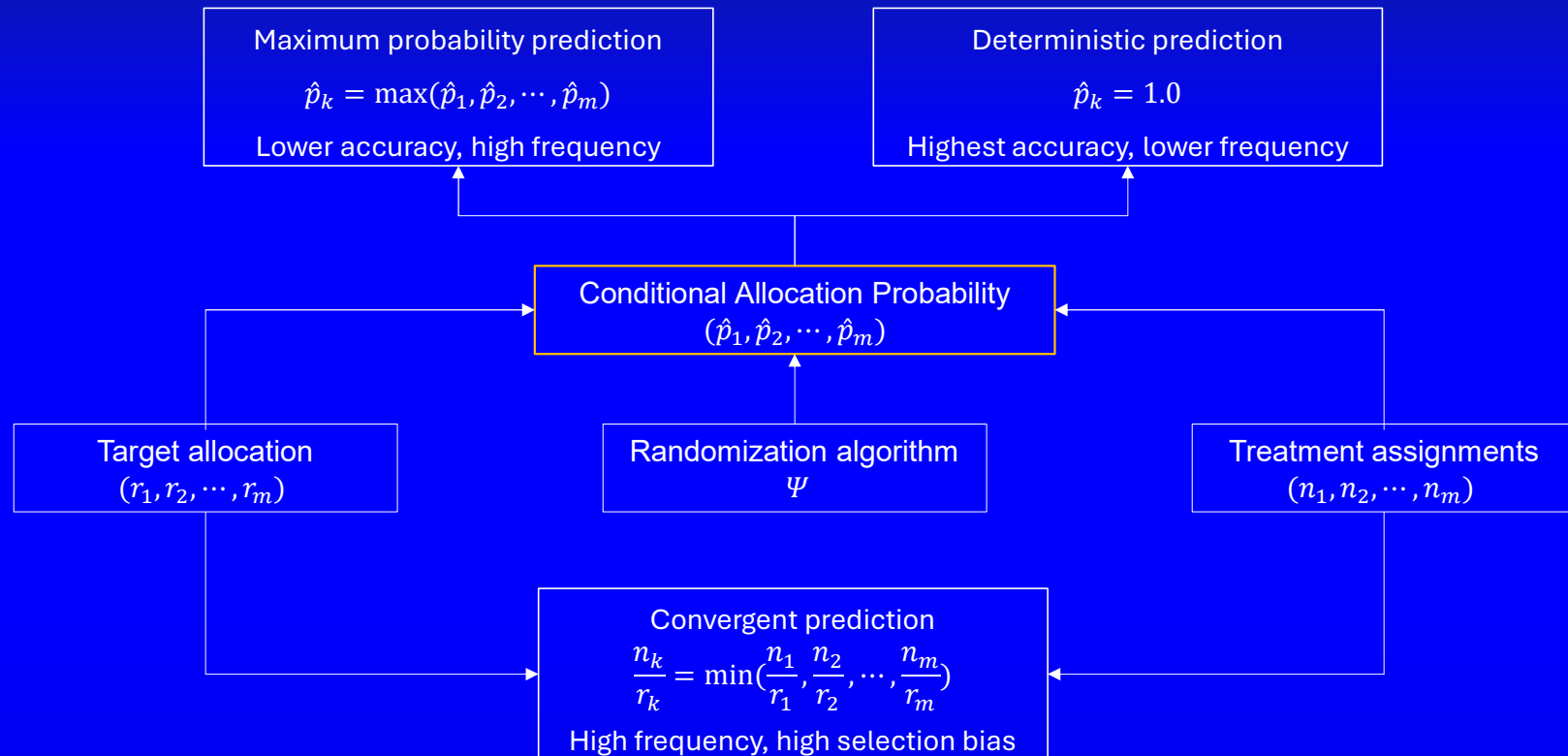
# Universal Measure for Treatment Imbalance

Treatment imbalance = range of allocation-adjusted treatment assignments

$$\delta = \max(n_j/r_j) - \min(n_j/r_j)$$

Allocation Scenario	Two-arm Equal	Two-arm Unequal	Multi-arm Equal	Multi-arm Unequal	Multi-arm Irrational
Target allocation	1 : 1	1 : 1.5	1 : 1 : 1	1 : 2 : 3	1 : $\sqrt{2}$ : $\sqrt{3}$
Treatment Assignments	12, 10	9, 16	7, 8, 9	11, 17, 25	12, 15, 19
Allocation-adjusted assignments	<b>12, 10</b>	<b>9, 10.67</b>	<b>7, 8, 9</b>	<b>11, 8.5, 8.33</b>	<b>12, 10.61, 10.97</b>
Treatment imbalance	2	1.67	2	2.67	1.39

# Allocation Randomness and Prediction Strategies



# Definition of Selection Bias Risk

$$SBR = E \left[ \sum_{j=1 \sim m} v_j \left( \frac{\hat{p}_j - p_j}{1 - p_j} \right) \right]$$

$p_j$ : target allocation probability for arm  $j$ .

$\hat{p}_j$ : conditional allocation probability for arm  $j$  = prediction accuracy.

$v_j$ : frequency of prediction under the specific strategy.

$SBR$  : selection bias risk

## Example #1:

Using complete randomization,  $\hat{p}_j \equiv p_j (j = 1, 2, \dots, m)$ . Therefore,  $SBR = 0$ .

## Example #2:

Two-arm equal allocation trial, using permuted block design with block size 2, and deterministic prediction.

Assignments in odd places have  $\hat{p}_A = \hat{p}_B = 0.5$ ; assignments in even places have  $\hat{p}_A = 1$  or  $\hat{p}_B = 1$ . Therefore,  $SBR = 0.5$

# Example #3: Two-arm Trial with 1:2 allocation Using PBD (b=6)

Block	Allocation	$\hat{p}_A$	$\frac{n_A}{r_A} - \frac{n_B}{r_B}$	Maximum Probability	Deterministic Prediction	Convergent Prediction
1	AABBBB	1/3,1/5,0,0,0,0	0,1,2,1.5,1,0.5	BBBBB	OBBBB	OB BBB
2	ABABBB	1/3,1/5,1/4,0,0,0	0,1,0.5,1.5,1,0.5	BBBBB	OOBBB	OB BBB
3	ABBABB	1/3,1/5,1/4,1/3,0,0	0,1,0.5,0,1,0.5	BBBBB	OOOBB	OBBOBB
4	ABBBAB	1/3,1/5,1/4,1/3,1/2,0	0,1,0.5,0,-0.5,0.5	BBBBOB	OOOOB	OBBOAB
5	ABBBBA	1/3,1/5,1/4,1/3,1/2,1	0,1,0.5,0,-0.5,-1	BBBBOA	OOOOA	OBBOAA
6	BAABBB	1/3,2/5,1/4,0,0,0	0,-0.5,0.5,1.5,1,0.5	BBBBB	OOBBB	OABBB
7	BABABB	1/3,2/5,1/4,1/3,0,0	0,-0.5,0.5,0,1,0.5	BBBBB	OOOBB	OABOBB
8	BABBAB	1/3,2/5,1/4,1/3,1/2,0	0,-0.5,0.5,0,-0.5,0.5	BBBBOB	OOOOB	OABOAB
9	BABBBA	1/3,2/5,1/4,1/3,1/2,1	0,-0.5,0.5,0,-0.5,-1	BBBBOA	OOOOA	OABOAA
10	BBAABB	1/3,2/5,1/2,1/3,0,0	0,-0.5,-1,0,-0.5,0.5	BBOBBB	OOOBB	OAAOBB
11	BBABAB	1/3,2/5,1/2,1/3,1/2,0	0,-0.5,-1,0,-0.5,0.5	BBOBOB	OOOOB	OAAOAB
12	BBABBA	1/3,2/5,1/2,1/3,1/2,1	0,-0.5,-1,0,-0.5,-1	BBOBOA	OOOOA	OAAOAA
13	BBBAAB	1/3,2/5,1/2,2/3,1/2,0	0,-0.5,-1,-1.5,-0.5,0.5	BBOAOB	OOOOB	OAAAAB
14	BBBABA	1/3,2/5,1/2,2/3,1/2,1	0,-0.5,-1,-1.5,-0.5,-1	BBOAOA	OOOOA	OAAAAA
15	BBBBAA	1/3,2/5,1/2,2/3,1,1	0,-0.5,-1,-1.5,-2,-1	BBOAAA	OOOOA	OAAAAA

A, B: Correct prediction

A, B: Incorrect prediction

O: No prediction

## Example #3: Two-arm Trial with 1:2 allocation Using PBD (b=6)

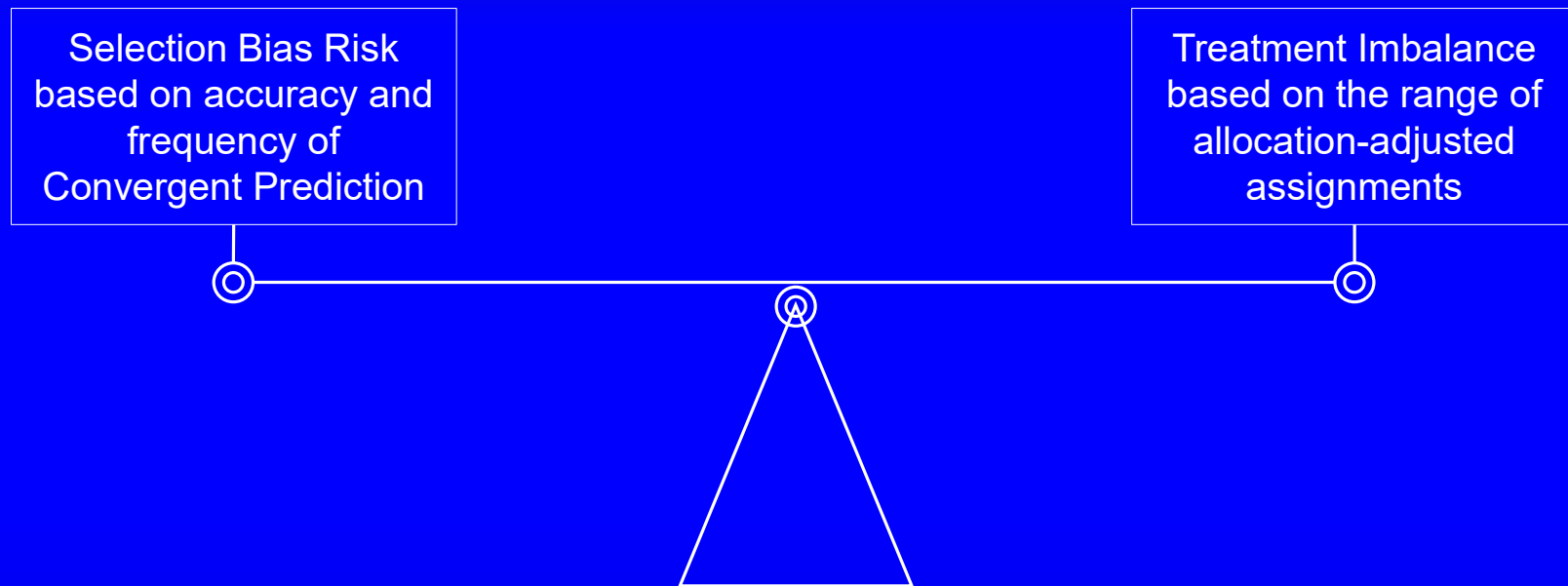
Arm	Target Allocation Probability	Assessment	Maximum Probability Prediction	Deterministic Prediction	Convergent Prediction
A	$p_A = \frac{1}{3}$	Prediction Accuracy	8/9=88.9%	6/6=100%	19/33=57.6%
		Prediction Frequency	9/90=10%	6/90=6.7%	33/90=36.7%
		Selection Bias Risk	0.083	0.067	0.133
B	$p_B = \frac{2}{3}$	Prediction Accuracy	52/67=77.6%	20/20=100%	30/33=90.9%
		Prediction Frequency	67/90=74.4%	20/90=22.2%	33/90=36.7%
		Selection Bias Risk	0.244	0.222	0.267
Overall		Selection Bias Risk	0.328	0.289	0.400
					<i>Most vulnerable prediction to selection bias</i>

# Universal Measure for Selection Bias Risk

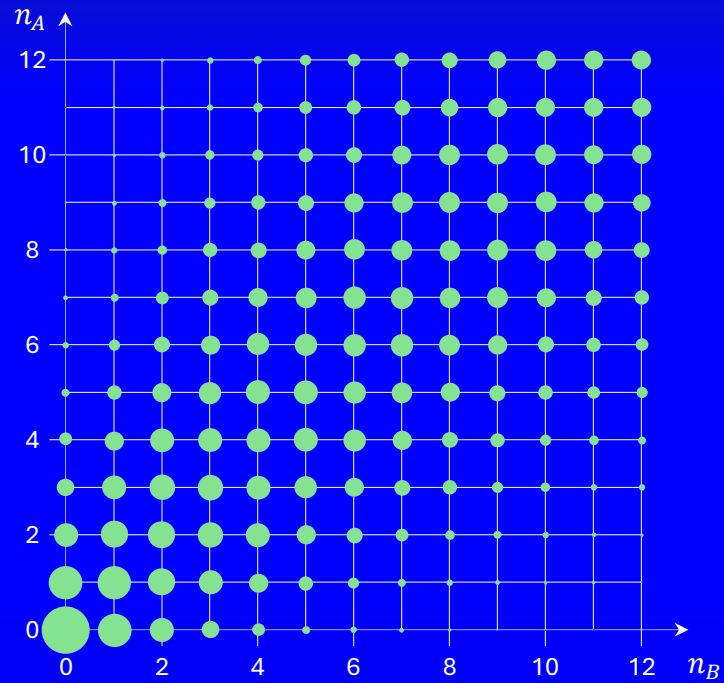
Selection Bias Risk = Expected chance of making correct prediction above target allocation probability under the convergent prediction strategy

$$SBR = E \left[ \sum_{j=1 \sim m} v_j \left( \frac{\hat{p}_j - p_j}{1 - p_j} \right) \right]$$

# Measures for Imbalance and Randomness



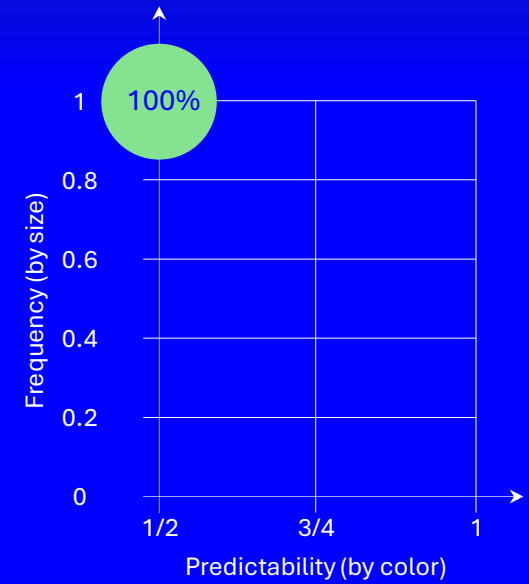
# Complete Randomization



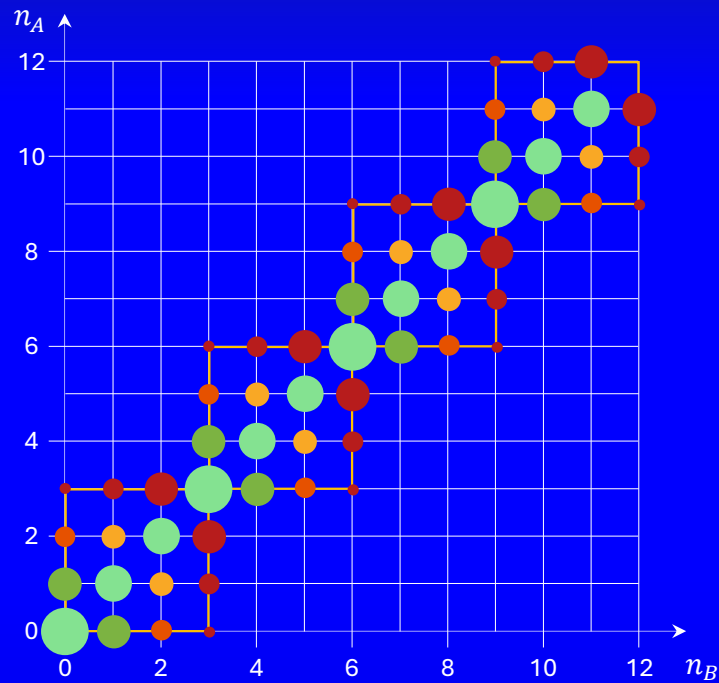
*Treatment Imbalance >?*

*Selection Bias Risk*

Frequency	Predictability	SBR
1	1/2	0
Overall SBR		0



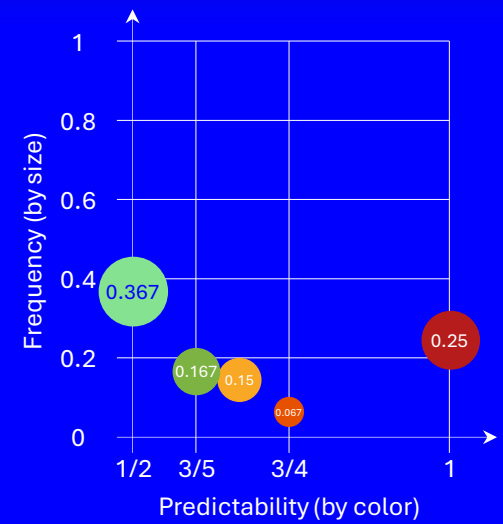
# Permuted Block Design, 1:1 Allocation, Block Size 6



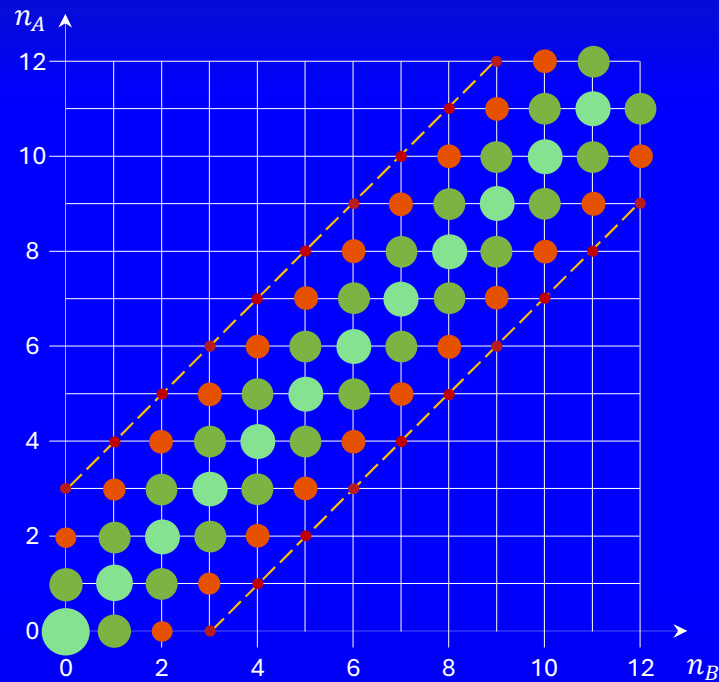
*Treatment Imbalance  $\leq 3$*

*Selection Bias Risk*

Frequency	Predictability	SBR
0.367	1/2	0
0.167	3/5	0.333
0.150	2/3	0.05
0.067	3/4	0.033
0.25	1	0.25
Overall SBR		0.367



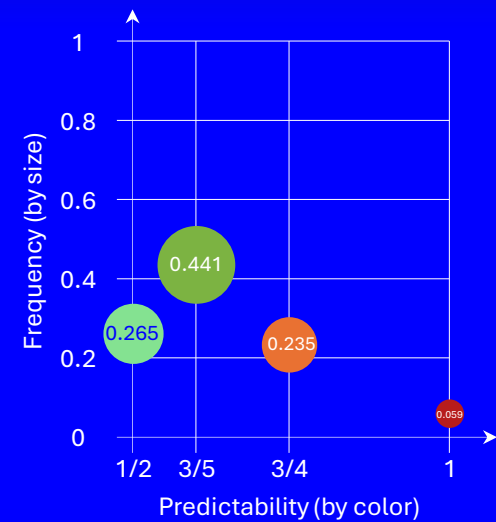
# Block Urn Design, 1:1 Allocation, MTI = 3



*Treatment Imbalance  $\leq 3$*

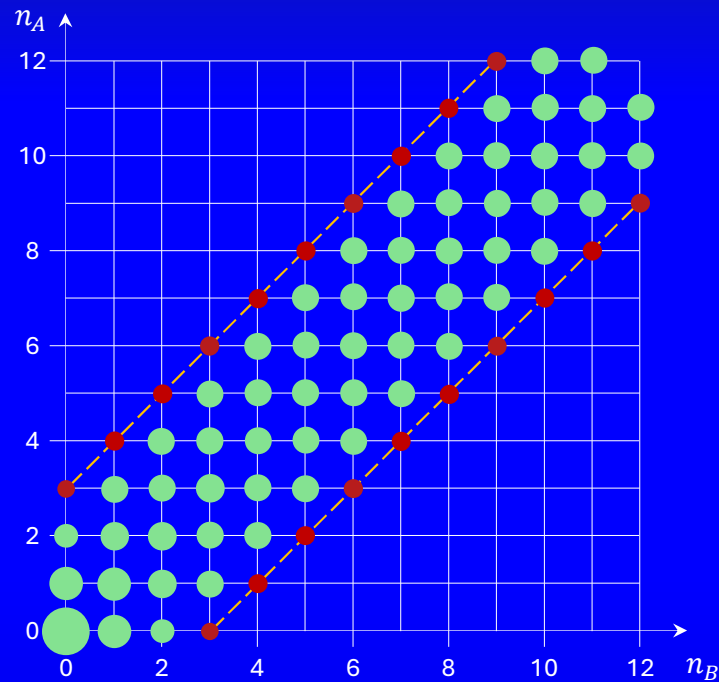
*Selection Bias Risk*

Frequency	Predictability	SBR
0.265	1/2	0
0.441	3/5	0.088
0.235	3/4	0.118
0.059	1	0.059
Overall SBR		0.265



Replace blocks with maximum tolerated imbalance (MTI) boundaries.

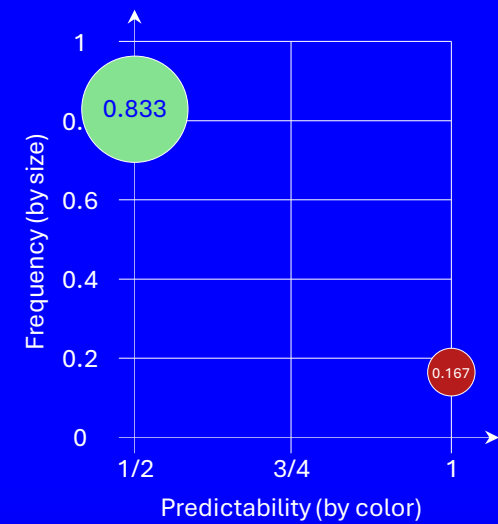
# Big Stick Design, 1:1 Allocation, MTI = 3



Treatment Imbalance  $\leq 3$

Selection Bias Risk

Frequency	Predictability	SBR
0.833	1/2	0
0.167	1	0.167
Overall SBR		0.167

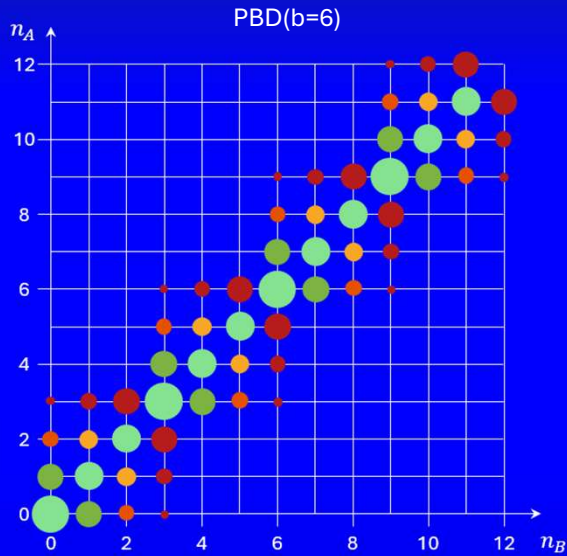


Use complete random assignments until achieved the maximum tolerated imbalance (MTI) boundary.

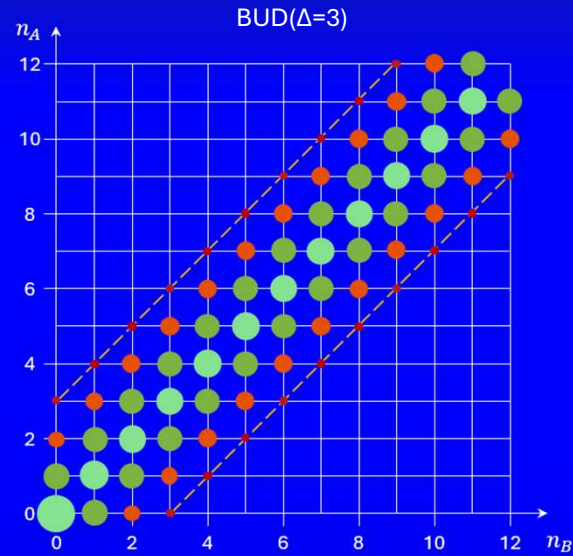
# Evolution from Permuted Block to Big Stick

Use **maximum** tolerated imbalance (MTI) to replace blocks.  
Use **minimal** intervention, for ensuring MTI only.

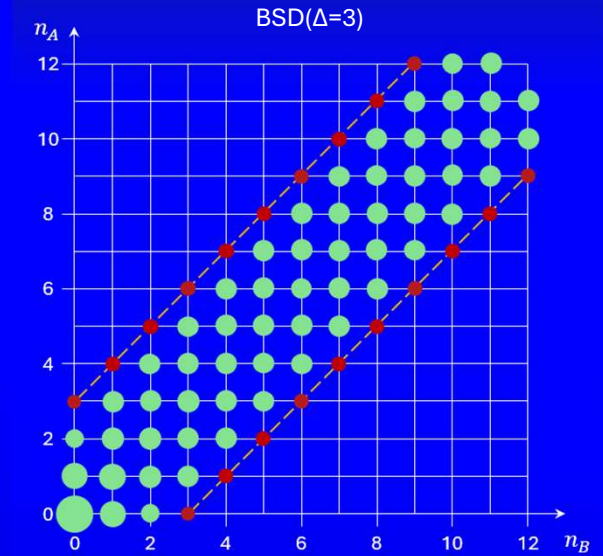
SBR = 0.367



SBR = 0.265



SBR = 0.167



# From Big Stick Design to Minimax Allocation Procedure

## Define Minimax Allocation Procedure

With: Target allocation  $r = r_1 : r_2 : \dots : r_m$  where  $1 = r_1 \leq r_2 \leq \dots \leq r_m$ .  
Maximum tolerated imbalance  $\Delta$ .  
Current treatment assignments  $n_1, n_2, \dots, n_m$ .

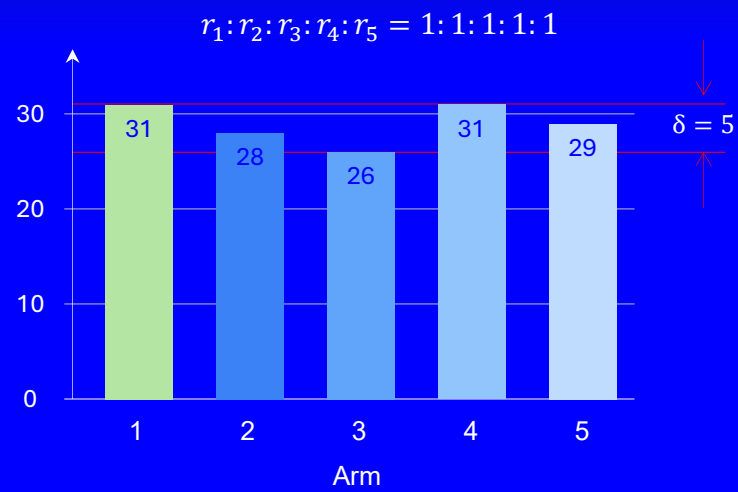
Do: Step 1: For each arm  $j = 1, 2, \dots, m$   
Assume  $n_j = n_j + 1$ .  
$$\tilde{p}_j = \begin{cases} 0 & \text{if } \max\left(\frac{n_k}{r_k}\right) - \min\left(\frac{n_k}{r_k}\right) > \Delta \\ r_j & \text{Otherwise} \end{cases}$$

Step 2: Obtain conditional allocation probability  $\hat{p}_j = \frac{\tilde{p}_j}{\sum_{k=1}^m \tilde{p}_k}$

Step 3: Assign current subject to arm  $j$  if  $\sum_{k=1}^{j-1} \tilde{p}_k > \text{Rand} < \sum_{k=1}^j \tilde{p}_k$

For two-arm equal allocation, Minimax Allocation Procedure is equivalent to Big Stick Design.

# Minimax Allocation Procedure for Multi-arm Equal Allocations



Range of assignments :  $\delta = 5$

If  $MTI > 5$ , complete random assignment among all arms 1 ~ 5.

If  $MTI = 5$ , exclude arm 1 and arm 4 for the current assignment.  
The subject will be randomly assigned to one of the three remaining 3 arms, 2, 3, or 5.

# Mass-weighted Urn Design for Two-arm Unequal Allocations

allocation  $r_A:r_B = 1:1.5$      $p_A = 0.4$ ,     $p_B = 0.6$   
 Imbalance Control Parameter  $\alpha = 3$

$$\hat{p}_A = \frac{\max(0, \alpha p_A - n_A p_B + n_B p_A)}{\alpha}, \quad p_B = 1 - p_A$$

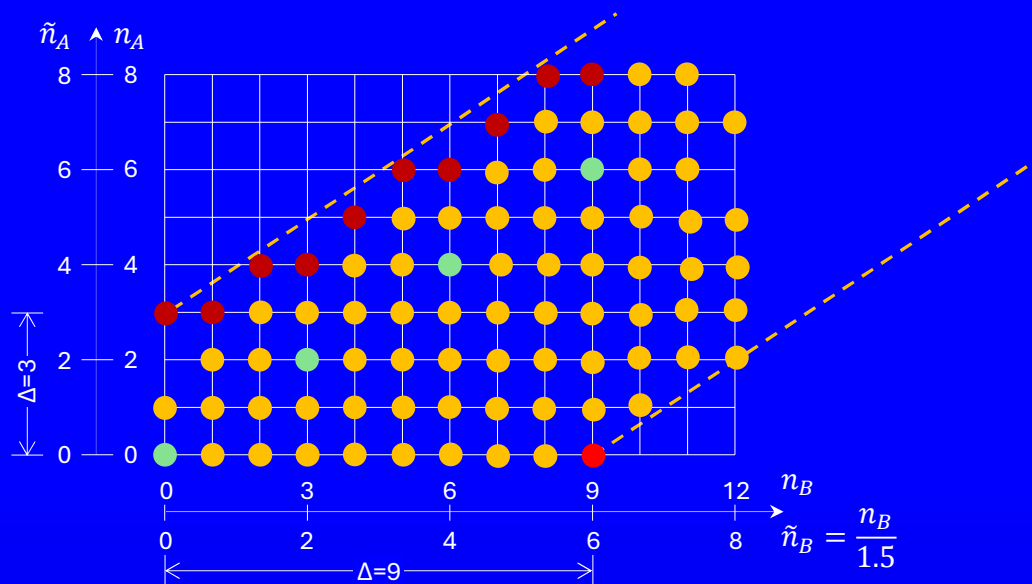
$$\hat{p}_A = \alpha p_A - n_A p_B + n_B p_A = 0$$

When  $n_B = 0$ ,  $n_A = \alpha \frac{p_A}{p_B}$

$$\hat{p}_A = \frac{\max(0, \alpha p_A - n_A p_B + n_B p_A)}{\alpha} = 1$$

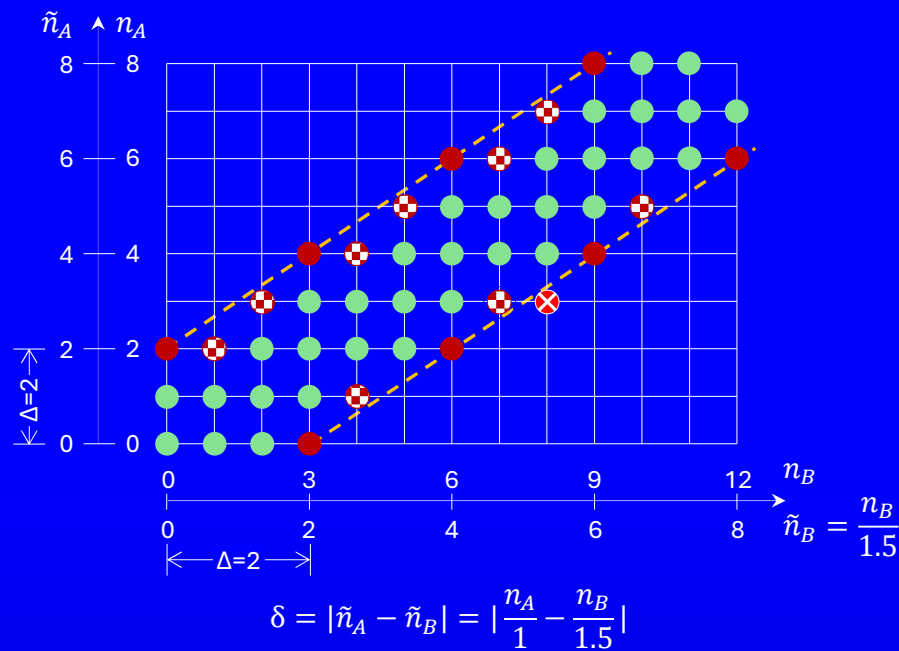
When  $n_A = 0$ ,  $n_B = \alpha \frac{p_B}{p_A}$

$$\frac{\max(\Delta_A)}{\max(\Delta_B)} = \left( \frac{p_A}{p_B} \right)^2$$



# Minimax Allocation Procedure for Two-arm Unequal Allocations

allocation  $r_A:r_B = 1:1.5$   
Maximum Tolerated Imbalance  $\Delta=2$

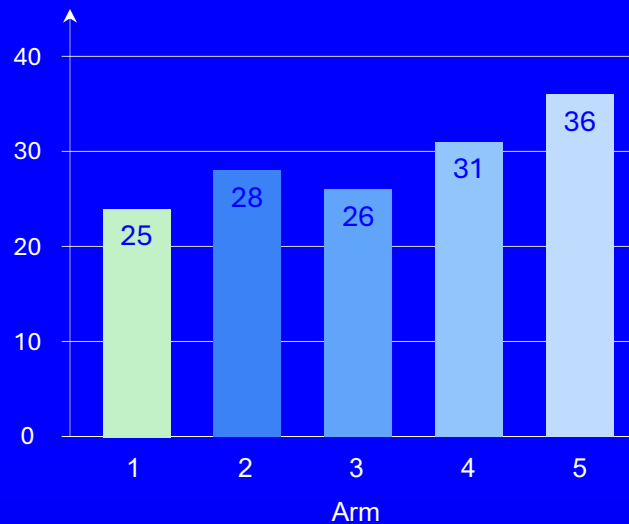


1. Define  $\Delta$  based on the allocation-adjusted assignments.
2. Use complete random assignment  $\bullet$  by default.
3. Use deterministic assignment  $\bullet$  when  $\delta = \Delta$ .
4. Use deterministic assignment  $\oplus$  to *prevent*  $\delta > \Delta$ .

	Current	After $n_B = n_B + 1$
$(n_A, n_B)$	(3, 7)	(3, 8)
$(\tilde{n}_A, \tilde{n}_B)$	(3, 4.667)	(3, 5.333)
$\delta$	1.4667	2.333 > 2

# Minimax Allocation Procedure for Multi-arm Unequal Allocations

$$r_1:r_2:r_3:r_4:r_5 = 1:1.2:1.25:1.4:1.65 \quad \Delta = 3$$

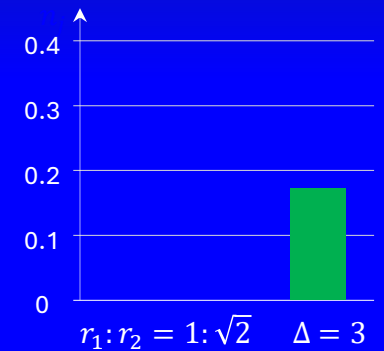
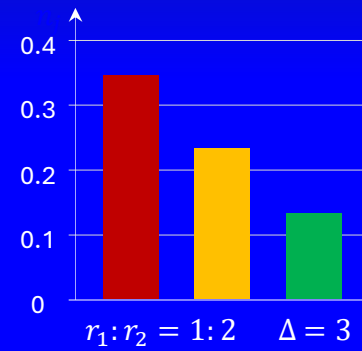
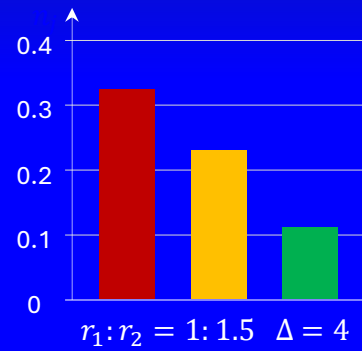
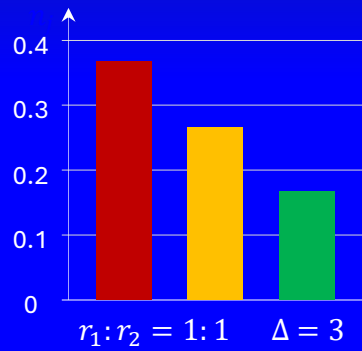


Arm		1	2	3	4	5	Treatment Imbalance $\delta$
$r_j$		1	1.2	1.25	1.4	1.65	
$n_j$		23	28	26	31	36	
$\tilde{n}_j$		23	23.33	20.8	22.14	21.82	2.53
$n_1 = n_1 + 1$	$n_j$	<b>23+1</b>	28	26	31	36	
	$\tilde{n}_j$	<b>24</b>	23.33	20.8	22.14	21.82	<b>3.2</b>
$n_2 = n_2 + 1$	$n_j$	23	<b>28+1</b>	26	31	36	
	$\tilde{n}_j$	23	<b>24.17</b>	20.8	22.14	21.82	<b>3.37</b>
$n_3 = n_3 + 1$	$n_j$	23	28	<b>26+1</b>	31	36	
	$\tilde{n}_j$	23	23.33	<b>21.6</b>	22.14	21.82	1.73
$n_4 = n_4 + 1$	$n_j$	23	28	26	<b>31+1</b>	36	
	$\tilde{n}_j$	23	23.33	20.8	<b>22.86</b>	21.82	2.53
$n_5 = n_5 + 1$	$n_j$	23	28	26	31	<b>36+1</b>	
	$\tilde{n}_j$	23	23.33	20.8	22.14	<b>22.42</b>	2.53
$\hat{r}_j$		0	0	1.25	1.4	1.65	
$\hat{p}_j$		0	0	0.2907	0.3256	0.3837	

# Selection Bias Risk Comparison

Number of treatment arms = 2					Number of treatment arms = 3				
Target Allocation	MTI $\Delta$	Permuted Block Design	Block Urn Design	Minimax Allocation Procedure	Target Allocation	MTI $\Delta$	Permuted Block Design	Block Urn Design	Minimax Allocation Procedure
1 : 1	1	0.5	0.5	0.5	1 : 1 : 1	1	0.417	0.417	0.336
	2	0.417	0.337	0.250		2	0.367	0.285	0.186
	3	0.367	0.265	0.166		3	0.220	0.234	0.128
1 : 1.5	2	0.417	0.417	0.239	1 : 1 : 2	1	0.444	0.444	0.351
	3	NA	NA	0.154		1.5	NA	NA	0.247
	4	0.323	0.229	0.110		2	0.363	0.281	0.163
1 : 2	1	0.5	0.5	0.445	1 : 2 : 2	1	0.383	0.383	0.268
	2	0.4	0.301	0.205		2	0.304	0.221	0.126
	2.5	NA	NA	0.160	1 : 2 : 3	1	0.377	0.373	0.257
	3	0.345	0.232	0.131		2	0.315	0.208	0.114
1 : $\sqrt{2}$	2	NA	NA	0.282	1 : $\sqrt{2}$ : $\sqrt{3}$	1.4	NA	NA	0.313
	3	NA	NA	0.171		2	NA	NA	0.188

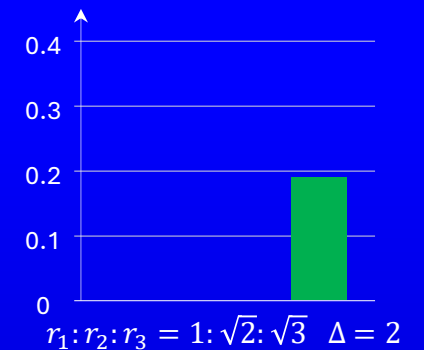
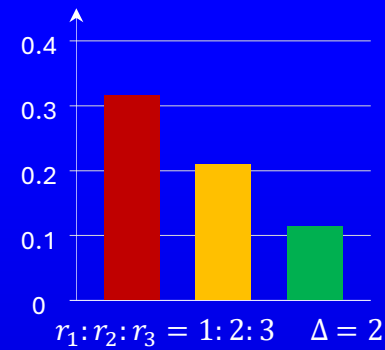
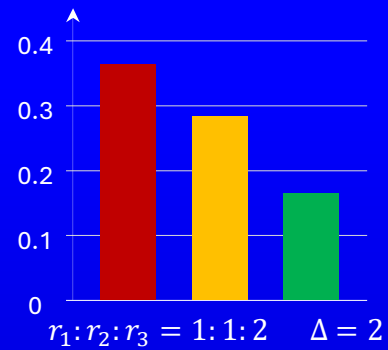
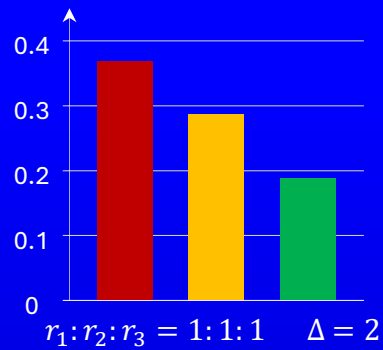
# Selection Bias Risk Comparison



Permuted Block Design

Block Urn Design

Minimax Allocation Procedure



# Minimax Allocation Procedure Summary

Complete random by default.  
Intervene for MTI only.  
Lowest predictability under  
convergent strategy.

$\mathbf{r} = (r_1, r_2, \dots, r_m)$   
where  $r_j \in \mathbb{R}^+$

- ✓ Low allocation predictability.
- ✓ With maximum tolerated imbalance control.
- ✓ Applicable to all trial settings: two-arm or multi-arm; equal or unequal allocations.
- ✓ Easy to implement with explicit conditional allocation probability formula.

Fixed allocation-adjusted  
treatment imbalance

Requires basic arithmetic  
+, -, x, /.

## Define Minimax Allocation Procedure

With: Target allocation  $r = r_1 : r_2 : \dots : r_m$  where  $1 = r_1 \leq r_2 \leq \dots \leq r_m$ .  
Maximum tolerated imbalance  $\Delta$ .  
Current treatment assignments  $n_1, n_2, \dots, n_m$ .

Do: Step 1: For each arm  $j = 1, 2, \dots, m$   
Assume  $n_j = n_j + 1$ .

$$\tilde{p}_j = \begin{cases} 0 & \text{if } \max\left(\frac{n_k}{r_k}\right) - \min\left(\frac{n_k}{r_k}\right) > \Delta \\ r_j & \text{Otherwise} \end{cases}$$

Step 2: Obtain conditional allocation probability  $\hat{p}_j = \frac{\tilde{p}_j}{\sum_{k=1}^m \tilde{p}_k}$

Step 3: Assign current subject to arm  $j$  if  $\sum_{k=1}^{j-1} \tilde{p}_k > \text{Rand} < \sum_{k=1}^j \tilde{p}_k$

**Thank You!**